



Virtual Reality - Battlefield

Project Scenario

Training a pilot on the battlefield is a difficult task for the Air Force. The reason for the difficulty is creating a similar experience for pilots that they may face during the battle.

A 3-Dimensional digital experience can help pilots to be trained for the battlefield, as it would help pilots experience various odd situations without having fear of danger to their life and non-functionality of airplane technologies.

This time, you are positioned to develop a Virtual Reality box that can help Air Force to create a real-life 3-dimensional experience for a pilot's battlefield training program.



Problem Statement

To create a virtual reality box for the pilot's battle field training program.

Road to Project Success

Step 1	Step 2	Step 3	Step 4	Step 5	Step 6
<u>Downloads</u> Download all the resource documents.	<u>I Explore</u> Explore the project scenario.	<u>I Connect</u> Connect the problem with knowledge.	<u>I Create</u> Ideate and develop the possible solutions.	<u>I Reflect</u> Mark you're learning.	<u>I Launch</u> Share your solution with others.



Essential Resources

Following are some necessary resources that learners need to arrange before starting the Virtual Reality - Battlefield project:

- *Makershala Virtual Reality Box Kit*
- *Fevi-stick or Glue gun as adhesive*

